

Possess / Haunted Can by Arnel Renegado - Video DOWNLOAD

A can rattles and mysteriously moves by itself.

POSSESS HAUNTED CAN // Imagine this, a spectator chooses a card and is lost in the pack. You then put three card on a table; you also ask your spectator to put the soda can on the top of one card. Mysteriously, the can rattles and moves on one of the cards. The spectator lifts the can and turns over the card the can rattled on, and its their selected card.

- Very easy to do and perform
- Normal borrowed deck
- Show your hand empty before and after the trick
- No string attached
- No electronic device
- Activate the can when you want it
- You are in control
- Use it as a stand alone trick or in a routine
- Simple engineered gimmick
- Substitute on spirit of the glass