

## CRISIS by Abhinav Bothra video DOWNLOAD

There are so many benefits of using **CRISIS**. Some include:

- To stay economical at those unpaid charity gigs we all do.
- To be less worried about the facilities available (or unavailable) at small venues.
- To still be able to perform a great show, even if plagued by unfortunate, lost-luggage situations.
- To have a compact, yet expandable, show for unexpected impromptu gigs.

Lots of other such circumstances are the reasons behind the existence of **CRISIS**.

**CRISIS** is a 20-30 minute set of SEMI-SCRIPTED and FIELD-TESTED MENTALISM (predictions and mind reading). It uses nothing except a 3x3 inch STICKY NOTE PAD and A MARKER, and 3 minutes of preparation (no arts and crafts).

- Simple, direct and to the point
- No language barriers
- No psy-forces
- No gimmicks/accessories
- Nothing related to playing cards

Here are its CONTENTS:

**GAME:** A three phase "Which hand?" game, with a kicker ending.

**LOCATION:** A participant's two simple and free choices are predicted before they even think of making them.

**O DEAR!:** A "Living and Dead" test with happy thoughts and Sticky Notes

**4 THOUGHTS:** 4 people are asked to think of something about a person not present in the room. Before they say it, the performer reads each of their minds, writes down his thoughts, and reveals everything at the end to be a perfect match.

Each of these tricks/effects perfectly gel into each other and come with a few ADDITIONAL IDEAS to expand the duration of the performance. Apart from the PDF, you'll also find a supplementary video to make its contents even easier to learn.

Pages: 26

Video: 7 minutes