

Encyclopedia of Card Sleights #1 by Daryl - DVD

Highly acclaimed since its release on VHS, magicians have been begging for the Daryl Encyclopedia of Card Sleights to be released on DVD. Wait no longer! Each volume has been carefully chaptered with clear menus to let you jump directly to any sleight or explanation you're looking for!

This 8-volume series is a true encyclopedia that will provide card workers, regardless of their experience level, with all they need to improve their skills and broaden their knowledge base. This is an incredible opportunity to learn about card magic. Rather than how to apply a few moves to a card trick, this series focuses on the technical aspects of card magic and prepares viewers to handle any situation by knowing what secret weapons are available to them. Daryl goes well beyond the mechanical process and you receive the benefits of Daryl's years of experience as one of the best magicians in the world.

Volume One Contains:

Introduction; Playing Card Terms; Trick Break; Think Stop; One Way Backs; One Way Faces; Special Cards (Gimmicked); Special Cards (Ungimmicked); Gimmicked Card Stickers; Jumbo Gimmicked Cards Technical Terms; A Block; Cutting the Deck; Center Cut; Scarne Cut; Multiple Cuts; Pivot Cut; Swivel Cut; Shuffling the Deck; Overhand Shuffle; Hindu Shuffle; Asian Shuffle; Strip Shuffle; Rifle Shuffle; In the Hands Rifle Shuffle; Squaring the Deck; Dealing; FD Reverses the Order; FU (Stud) Maintains the Order; Group Deal; Necktie Deal; A Set Up (Stack); The Break; The Step; The Jog; Spreading the Deck; To Dribble the Cards; Palming a Card; The Control; The Crimp; The Force; The Multiple Lift; The Switch; The Change; The Color Change The Glide; The Standard Glide; As a Change; As a Control; As a Force (2 methods) The Push Up Touch; The Side Glide (2 methods); As a Glimpse; As a Multiple Force The Break; Little Finger Break; Under the Top Card (2 methods); Above the Bottom Card (2 methods) Multiple Buckle; Pull Down (or Buckle) Force; A Break from a Spread; Above Selection (to top); Below Selection (to bottom); The Riffle Touch; The Dingle Dent; The Cardini Spring; Thumb Break; Erdnase Break What To Do With A Break; Double Cut Control to the Top; Double Cut Control to the Bottom; Multiple Double Cut Control; "X" Card(s) Between Each Controlled Card; Double Cut Stacking the Deck; Triple Cut Control to the Top; Triple Cut Control to the Bottom; Control to a Sm.Number from the Top; Control to a Sm. Number from the Bottom The Step; from a Break to a Step; Put Down and Pick Up the Deck; From a Step to a Break The Jog; Out Jog; In Jog; Side Jog; Out Jog Cull; Duplex Cull

(Steranko); Break Above Jog; Break Below Jog; Injog Double Cut (Steranko);
Injog Double Cut Glimpse (Sternako); Injog Riffle Shuffle Control; Diagonal Push
Through (Steranko); Injog Jerry Andrus Method; The Push Through (Steranko);
The Thumb Jog (Steranko); The Automatic Jog #1