Wonder Shiner by King of Magic

Have you heard of the item called a "shiner"?

It was used to cheat at card games, and has been around for over 50 years.

As a card magic trick, the legendary Tony Slydini developed a shiner that Cardician could use to read cards.

Only a few professional magicians knew about his shiner.

Mikame Craft's Yonezo Mikame improved it to make it even easier to use.

Many dealers around the world picked up this item, and various types of shiners have been released since then.

The Shiners that were developed and improved over a period of two years by King of Magic.

The size, ease of holding, mirror surface radius, and processing gimmicks were adjusted. Improvements were made many times.

The **Wonder Shiner**, which can be used for card magic and mental magic and is easy to use for beginners and advanced users alike.

The basis of this is that you can instantly tell the card or picture/text chosen by the spectator, or the number, etc.

Explains how to handle the shiner, how to use it, the amazing reading method, and the limited-to-purchasers applications and ideas.

Even beginners can easily learn it.

Advanced users can use it naturally, as if they had a third eye in their hand. For mentalists, it will feel like a Third Eye Chakra.

- The simplest idea is to have the spectator point to a card they like and then use your favorite technique to guess the card.
- The magician memorizes all 52 cards in a deck that has been shuffled by

a spectator in just 20 seconds.

- Magician can tell what card it is by the weight.
- The magician gives the spectator a notepad and pen and asks them to draw a simple picture, character or number of their choice. The magician then reads the spectator's mind and draws the same thing as the spectator.
- Even when you don't have any gimmicks in your hands, you can guess the card chosen by the spectator.

We also lecture on other ideas. You will probably come up with your own ideas the moment you get them.

With this shiner in your pocket, you can perform instant magic tricks with borrowed decks, notepads, pens, etc.

This gimmick is analog, but it is just as good as expensive digital gimmicks.

Product contents:

• Wonder Shiner main unit, silicone cover refill, magnet, carrying case, online lecture (Japanese, English, French, Spanish, Chinese)